

STDCL provides a simplified interface to OpenCL designed in a style familiar to conventional UNIX/C programmers.

The STDCL interface provides support for default contexts, a dynamic CL program loader, memory management, kernel management, and asynchronous operations.

### Default CL Contexts

type(C\_PTR) ~ **CLCONTEXT\*** **stddev**

type(C\_PTR) ~ **CLCONTEXT\*** **stdcpu**

type(C\_PTR) ~ **CLCONTEXT\*** **stdgpu**

type(C\_PTR) ~ **CLCONTEXT\*** **stdrpu**

type(C\_PTR) ~ **CLCONTEXT\*** **stdnpu**

Default context for [all|CPU|GPU|RPU|NPU]  
OpenCL supported devices.

### Platform

integer(C\_INT)

function **clgetndev**( *clcontext* )

type(C\_PTR) *clcontext*

Returns number of devices in context.

### Dynamic CL Program Loader

type(C\_PTR)

function **clopen**( *clcontext*, *filename*, *flags* )

type(C\_PTR) *clcontext*

character(kind=C\_CHAR) *filename*

integer(C\_INT) *flags*

*flags*: CLLD\_NOW, CLLD\_NOBUILD

Build the OpenCL device program and return a handle to the program.

type(C\_PTR)

function **clsopen**( *clcontext*, *srcstr*, *flags* )

type(C\_PTR) *clcontext*

character(kind=C\_CHAR) *srcstr*

integer(C\_INT) *flags*

*flags*: CLLD\_NOW, CLLD\_NOBUILD

Build the OpenCL device program and return a handle to the program.

type(C\_PTR) ~ **cl\_kernel**

function **clsym**( *clcontext*, *handle*, *symbol*, *flags* )

type(C\_PTR) *clcontext*

type(C\_PTR) *handle*

character(kind=C\_CHAR) *symbol*

integer(C\_INT) *flags*

*flags*: CLLD\_NOW

Returns the kernel object identified by name from the compiled OpenCL device program.

integer(C\_INT)

function **clclose**( *clcontext*, *handle* )

type(C\_PTR) *clcontext*

type(C\_PTR) *handle*

Close the OpenCL device program and release associated resources.

type(C\_PTR)

function **clbuild**( *clcontext*, *handle*, *options*, *flag* )

type(C\_PTR) *clcontext*

type(C\_PTR) *handle*

character(kind=C\_CHAR) *options*

integer(C\_INT) *flag*

Build the OpenCL device program and return the handle to the program

### Memory Management

type(C\_PTR)

function **clmalloc**( *clcontext*, *size*, *flags* )

type(C\_PTR) *clcontext*

integer(C\_SIZE\_T) *size*

integer(C\_INT) *flag*

*flags*: CL\_MEM\_DETACHED

Allocate memory that can be shared across OpenCL devices.

type(C\_PTR)

function **clmrealloc**( *clcontext*, *ptr*, *size*, *flags* )

type(C\_PTR) *clcontext*

type(C\_PTR) *ptr*

integer(C\_SIZE\_T) *size*

integer(C\_INT) *flags*

*flags*: CL\_MEM\_DETACHED

Re-allocate (re-size) memory that can be shared across OpenCL devices.

integer(C\_INT)

function **clfree**( *ptr* )

type(C\_PTR) *ptr*

Free device-shareable memory allocated with `clmalloc()` or an equivalent call.

type(C\_PTR) ~ **cl\_event**

function **clmsync**( *clcontext*, *devnum*, *ptr*, *flags* )

type(C\_PTR) *clcontext*

integer(C\_INT) *devnum*

type(C\_PTR) *ptr*

integer(C\_INT) *flags*

*flags*: CL\_MEM\_HOST | CL\_MEM\_DEVICE,  
CL\_EVENT\_WAIT | CL\_EVENT\_NOWAIT,  
CL\_EVENT\_NORELEASE

Synchronize memory on host or OpenCL device, performing a memory copy as necessary.

type(C\_PTR) ~ **cl\_event**

function **clmcopy**( *clcontext*, *devnum*, *src*, *dst*,  
*flags* )

type(C\_PTR) *clcontext*

integer(C\_INT) *devnum*

Type(C\_PTR) *src*

Type(C\_PTR) *dst*

integer(C\_INT) *flags*

*flags*: CL\_EVENT\_WAIT | CL\_EVENT\_NOWAIT,  
CL\_EVENT\_NORELEASE

Copy memory on an OpenCL device.

integer(C\_INT)

function **clmattach**( *clcontext*, *ptr* )

type(C\_PTR) *clcontext*

type(C\_PTR) *ptr*

Attach device-shareable memory to context.

integer(C\_INT)

function **clmdetach**( *ptr* )

type(C\_PTR) *ptr*

Detach device-shareable memory from context.

integer(C\_SIZE\_T)

function **clsizemem**( *ptr* )

type(C\_PTR) *ptr*

Return the size of device-shareable memory allocated with `clmalloc()` or an equivalent call.

### Kernel Management

type(clndrange\_struct)

function **clndrange\_init**[1|2|3] **d**( *gtoff0*, *gtsz0*, *ltsz0*

[ , *gtoff1*, *gtsz1*, *ltsz1*, [ , *gtoff2*, *gtsz2*, *ltsz2* ] ] )

integer(C\_INT) *gtoff0* [ , *gtoff1* [ , *gtoff2* ] ]

integer(C\_INT) *gtsz0* [ , *gtsz1* [ , *gtsz2* ] ]

integer(C\_INT) *ltsz0* [ , *ltsz1* [ , *ltsz2* ] ]

Initialize N-dimensional range.

integer(C\_INT)

function **clarg\_set**( *clcontext*, *kern*, *argnum*, *arg* )

type(C\_PTR) *clcontext*

type(C\_PTR) *kern*

integer(C\_INT) *argnum*

Tn *arg*

Set intrinsic argument of kernel.

integer(C\_INT)

function **clarg\_set\_global**( *clcontext*, *kern*, *argnum*, *ptr* )

type(C\_PTR) *clcontext*

type(C\_PTR) *kern*

integer(C\_INT) *argnum*

type(C\_PTR) *ptr*

Set pointer argument of kernel.

type(C\_PTR) ~ **cl\_event**

function **clfork**( *clcontext*, *devnum*, *kern*, *ndr\_ptr*, *flags* )

type(C\_PTR) *clcontext*

integer(C\_INT) *devnum*

type(C\_PTR) *kern*

type(C\_PTR) *ndr\_ptr* ~ **C\_LOC**(`clndrange_struct`)

integer(C\_INT) *flags*

*flags*: CL\_EVENT\_WAIT | CL\_EVENT\_NOWAIT,  
CL\_EVENT\_NORELEASE

Fork kernel for execution on OpenCL device.

### Synchronization

type(C\_PTR)

function **clflush**( *clcontext*, *devnum*, *flags* )

type(C\_PTR) *clcontext*

integer(C\_INT) *devnum*

integer(C\_INT) *flags*

*flags*: CL\_KERNEL\_EVENT, CL\_MEM\_EVENT  
CL\_ALL\_EVENT, CL\_EVENT\_NORELEASE

Flush all enqueued operations (non-blocking).

type(C\_PTR)

function **clwait**( *clcontext*, *devnum*, *flags* )

type(C\_PTR) *clcontext*

integer(C\_INT) *devnum*

integer(C\_INT) *flags*

*flags*: CL\_KERNEL\_EVENT, CL\_MEM\_EVENT  
CL\_ALL\_EVENT, CL\_EVENT\_NORELEASE

Block on all enqueued operations.

### Notation:

~ **type** indicates the opaque type for which the C\_PTR is used as a proxy since Fortran does not support type aliasing.

[ a | b | ... ] indicates a choice between several alternatives and is not part of the syntax.